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GAME STORY

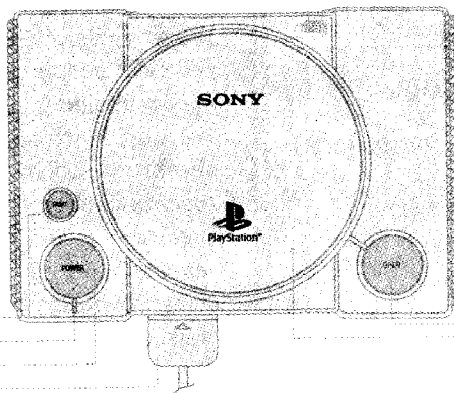
A long time ago, in a **Bomberman World** far away, there was a group of four evil people called the "**Dark Force Bombers**" who wanted to turn the world into darkness. Our ancestors rallied together and successfully sealed the evil ones into the Blue Crystal. However, after several hundred years, an evil guy named **BURGLAR**, mysteriously appeared and released the "**Dark Force Bombers**" (**Earth Bomber**, **Cyclone Bomber**, **Fire Bomber**, and **Aqua Bomber**) from the Blue Crystal. They have already conquered the Earth, Wind, Fire, Water, and the Dark Worlds and are already preparing to conquer the entire universe! Bomberman must now face his most dangerous opponents ever!



GETTING STARTED



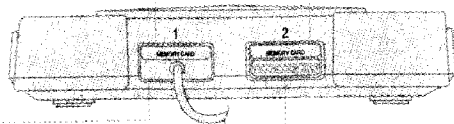
Top View



RESET BUTTON
POWER INDICATOR
POWER BUTTON
CONTROLLER PORT

OPEN BUTTON
DISC COVER

Front View



CONTROLLER PORT 1
CONTROLLER PORT 2

MEMORY CARD SLOT 1
MEMORY CARD SLOT 2

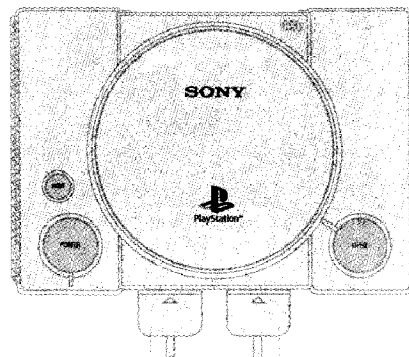
Set up your PlayStation game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc. Insert the BOMBERMAN WORLD™ disc and close the disc cover. Insert game controllers and turn on the PlayStation game console. After a certain time you will see the Opening Demo followed by a Title Screen.



HOW TO USE THE MULTI TAP



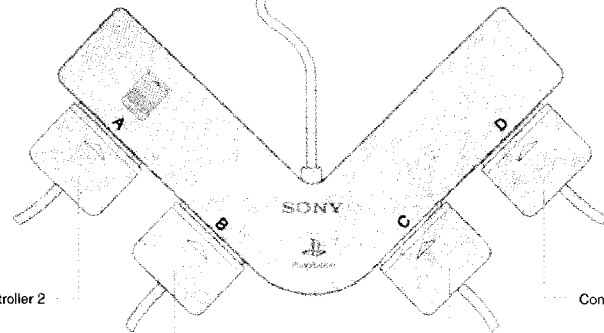
Top View



Up to FIVE players can play Bomberman World at the same time. To play a five player game, plug one controller into Controller Port 1, plug a Multi Tap into Controller Port 2 and plug one controller into each Controller Port on the Multi Tap.

Controller 1

Multi Tap



Controller 2

Controller 5

Controller 3

Controller 4

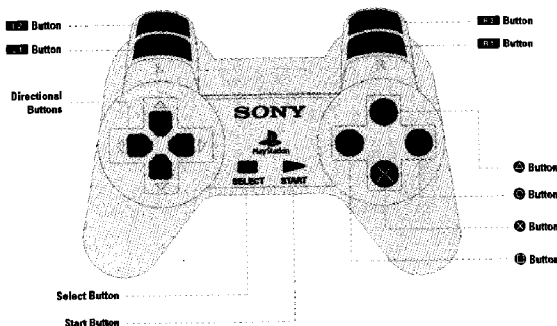


HOW TO USE THE CONTROLLER

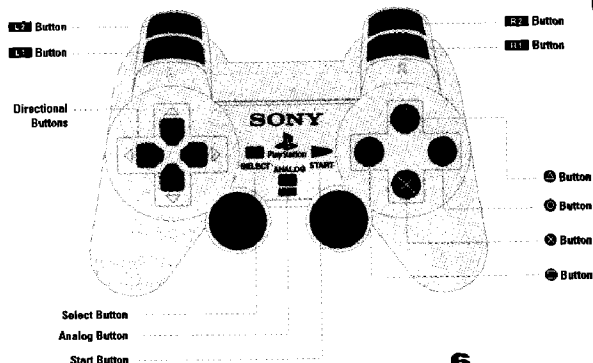


Standard Controller

You can change your controller configuration or other settings by going to the Option screen. For example, you can change the sound either into Mono or Stereo.



Dual Shock™ Analog Controller



Vibration: If your controller has a vibration function, you can choose to have it vibrate or not. If your controller has no vibration function, this setting will not have any effect.

Directional button

Move Bomberman, or select the commands in the setting mode.

○ Button

Set down a bomb. When you get the Power Glove, you can pick up a bomb once by pressing the O button one more time (This is available, only if you didn't move when you set down the bomb). In Battle mode, you can throw other opponents using this button.

× Button

Decide or detonate a Remote control bomb.

△ Button

Cancel or stop a bomb after you have kicked it. (Only if you have Bomb Kick)

□ Button

To use the Bomb Punch, Push or Line Bomb.

R1 Button

To use in a normal attack with armor. (This is available when you have armor). If you hold the R1 button and then release it, you can get a special attack

L1 Button

N/A

R2 / L2 Button

N/A

Start Button

Pause the game, or to skip the demo screen

Select Button

N/A

The above explanation are the default settings. If you go into the Option Mode, you can pick from three different button configurations.

CONTROLLER TYPES

Type 1 :

Bomb Set	○ button
Power Glove	○ button
Line Bomb	□ button
Bomb Switch	× button
Armor Attack	R1 button
Punch Push	□ button
Kick Stop	△ Button

Type 2:

Bomb Set	○ button
Power Glove	○ button
Line Bomb	□ button
Bomb Switch	× button
Armor Attack	△ button
Punch Push	△ button
Kick Stop	R1 / R2 button

Type 3 :

Bomb set	○ button
Power Glove	△ button
Line Bomb	× button
Bomb Switch	L1 / L2 button
Armor Attack	□ button
Punch Push	□ button
Kick Stop	R1 / R2 button

HOW TO PLAY THE NORMAL GAME

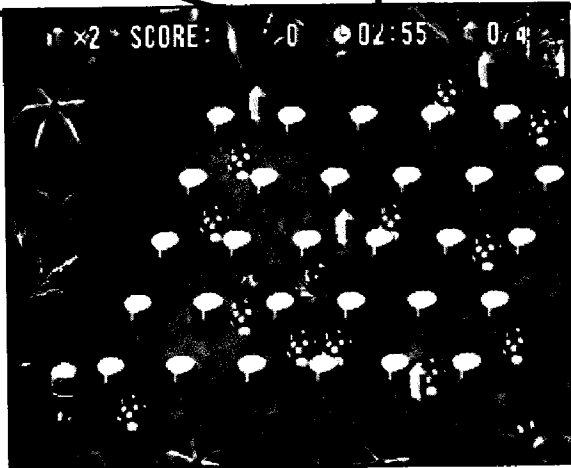
NORMAL GAME

REMAINS

SCORE INDICATION

TIME LIMITATION

REMAINING CRYSTALS



REMAINS: The remaining number of Bomberman. When you lose all your lives the game will be over.

SCORE INDICATION: Your score will increase each time you kill an enemy.

TIME LIMITATION: This indicates how much time is left to clear the area.

REMAINING CRYSTALS: This indicates the number of crystals in the area.

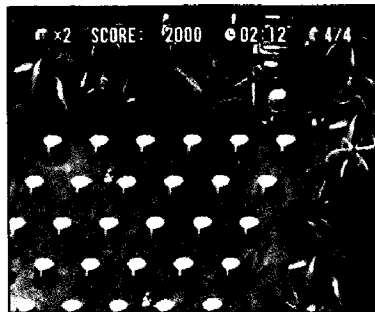
FIGHT THROUGH THE FIVE WORLDS!

There are five different worlds in "Bomberman"; Earth, Wind, Fire, Water, and Dark. Each world has their own intricate maps, enemies, and traps. Proceed by breaking the Soft Block* with bombs and, power up your Bomberman with items to clear all five worlds!

* A Soft Block is a block that can be destroyed with a bomb. A block that you cannot destroy is called a Hard Block.



COLLECT THE CRYSTALS



A normal area in each world will have a certain number of Crystals. When you collect all the Crystals in an area, the door to the next area will open and you will be able to advance to the next level.

ABOUT BOMBERMAN WORLD

KILL THE DARK FORCE BOMBERS, AND RECEIVE THE VEHICLE CHARACTER!

When you defeat the "Dark Force Bombers" on the 4th area on each of the worlds, you will receive "Armor" in the final area. This "Armor" has two abilities: "Normal Attack" and "Special Attack".

Each of the Dark Force Bombers will appear with a strong armor character. Kill the Dark Force Bomber and the Armor will be yours!



TEEBO

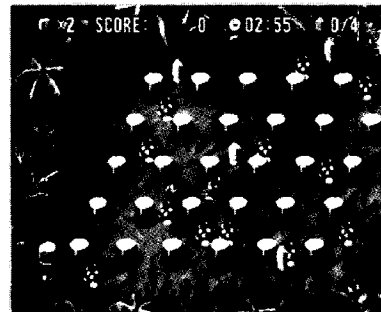
An animal type Armor. He looks like a rabbit and has great jumping ability.

Normal attack : Able to jump over a block.

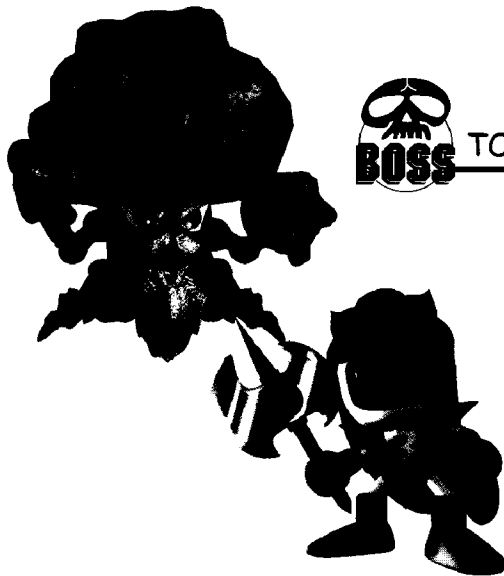
Special attack : A Tame-Jump (Reserved Jump) which explodes the bomb on the screen, and can stop the enemy's movement for a short time.

EARTH WORLD

A world filled with green trees and grasses. There are rocks which will make Bomberman trip and fall.



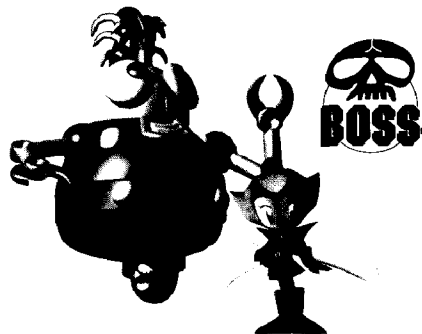
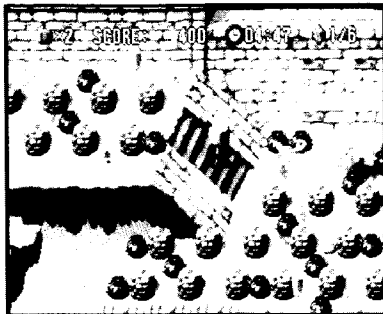
TORRETO & EARTH BOMBER



Torreto is a monster tree. He has a Leaf attack, Paralyzing pollen, Bomb rain, etc. His movement may be slow but don't be fooled, he is very powerful. Be careful!

WIND WORLD

A vast desert with conveyer belts, floating stones and the Twister Dash — these are some of the dangers you will face on this world.



BASSARI & CYCLONE BOMBER

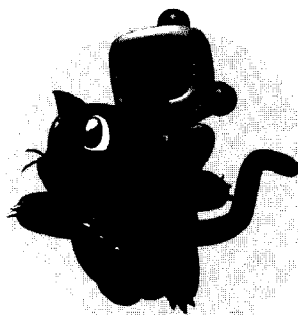
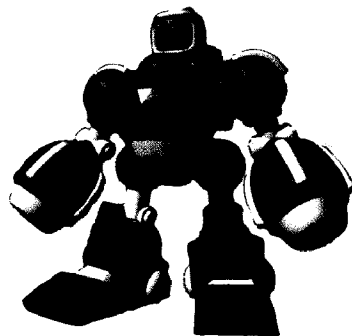
Bassari has a fan which will cut everything. The Cyclone bomber is the only girl in the Dark Force Bombers.

LAUNCHER ARMOR

Reliable Robot Armor.

Normal attack: Launches two bombs forward. The bombs will reach the target at the same time and will explode at the same time.

Special attack: Launch four bombs at once.



NYANJIRO

Cute animal armor

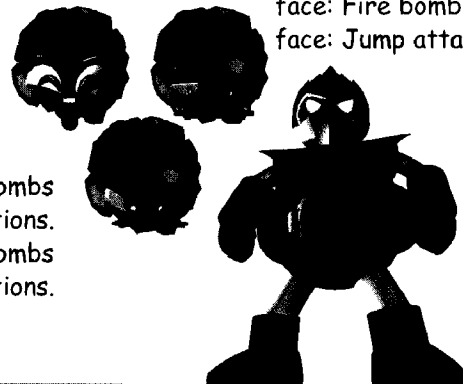
Normal attack: Launch 4 bombs in all directions.

Special attack: Launch 8 bombs in all directions.



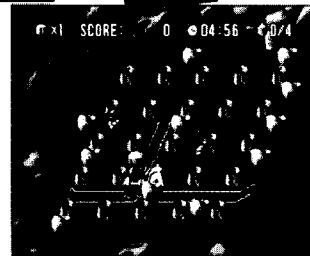
GANGORON & FIRE BOMBER

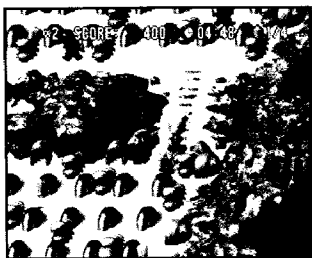
Gangoron is a group of volcano bombs. The different expressions on his face will determine which type of attack he will launch. (Angry face: Volcano bomb, Laughing face: Fire bomb, Crying face: Jump attack)



FIRE WORLD

An underground lava world. You can move around by riding on a trolley. Many dangerous traps await you such as, Volcano bombs and Pitfalls.





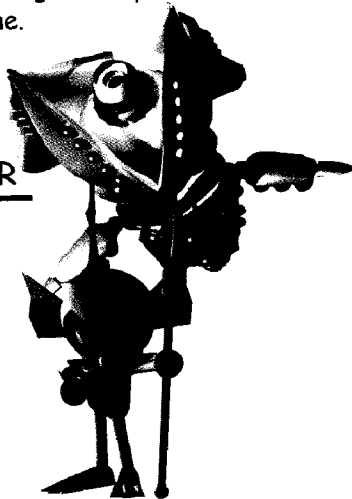
WATER WORLD

An ocean world where lots of fish live. There are a lot of traps using water pressure. Be careful of the Crane.



BOSS IKA-RINGER & AQUA BOMBER

Ika-ringer is a squid monster. It's Sucker Hammer and Sucker Balkan are very powerful. Be careful!



← RICK

Watery Eye Creature Armor.

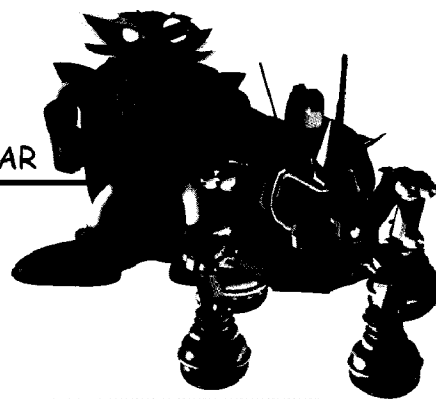
Normal attack: Moves fast by Dash.

Special attack: Able to set a bomb he has in front.



BOSS GOD-HEADER & BURGLAR

The bomb you set will be used as their own bomb. His eye-beam has a high hit ratio. Be careful, do not underestimate him!

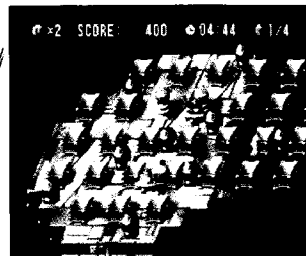


◀ ROCK-ON-ARMOR

Machine Armor.

Normal attack: It can target the enemy and launch a bomb.

Special attack: The power of the Fire bomb is maximized.



DARK WORLD

The fortress of Burglar is protected by a super computer.. There are several traps such as missiles, electricity, magnets, and satellites.



HOW TO PLAY THE BATTLE GAME



BATTLE GAME

There are two types of battle modes in the game: Battle Royal Mode and a Maniac Mode. Battle Royal Mode is an ordinary game mode. You can set up detailed rules of your own in Maniac Mode.

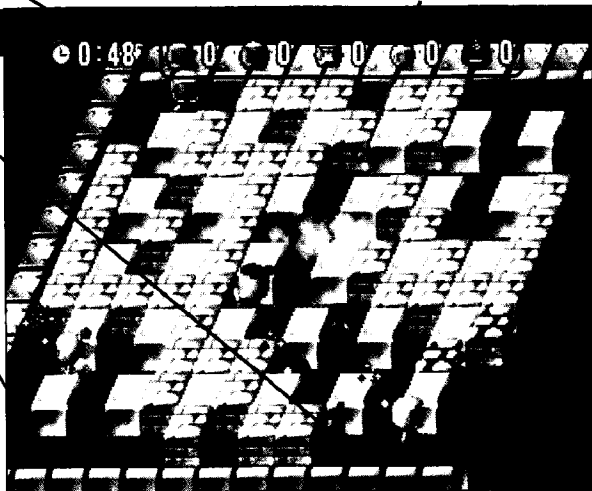
TIME LIMIT

GAMES WON

ON-SCREEN INFO

POWER-UP

BATTLE STAGE



You can have up to 5 bombermen participate and have 5 players control each of the characters. (otherwise they can be controlled by the computer).

BATTLE ROYAL MODE

First, select either Single Match or Tag Match.

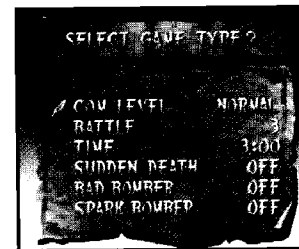
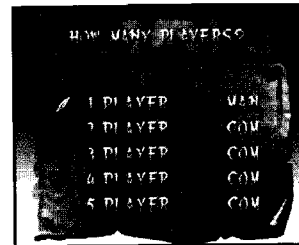
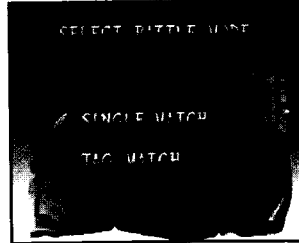
Next, select the number of players that will be participating and then select either a player or the computer to control the characters. If there is more than 1 player, you will need 2 controllers. If there are more than 3 players, you will need a Multi-Tap peripheral and a controller for each additional player (up to 5 players).

The rules are as follows:

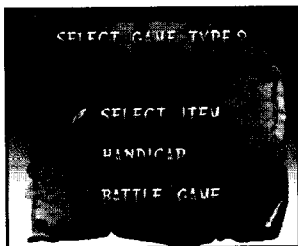
Sudden Death: The entire screen is filled with Pressure Blocks. You fight until you completely wipe out the enemy.

Bad Bomber: If you turn this option ON, the player who is OUT can attack the enemy from outside of the screen. Press X to move around the edge of the area faster. If you switch this option to "SUPER" you will be able to rejoin the battle if you kill one of the other Bombermen while you are flying around the outside of the battlefield.

Spark Bomber: see "Spark Bomber" on page 21.

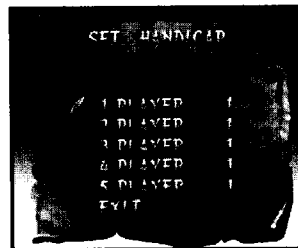


MANIAC MODE



In this mode, you can set up your own rules and items. Only the "Standard" stage is available. Once you select the number of players, select the rules you want to change.

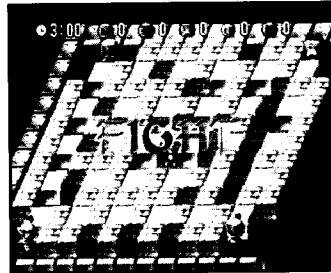
On the Item Select screen, you can choose the total number of items (which will appear by breaking the Soft Blocks) or category of items. The maximum amount of items you can choose is 60. (However, the position of the items will be random).



This is the Handicap setting screen. When there is an imbalance in the players ability, you can add a handicap which ranges from 1 (weak) to 5 (strong). When all the settings are done, the battle will begin. The other rules are the same as in the normal mode.

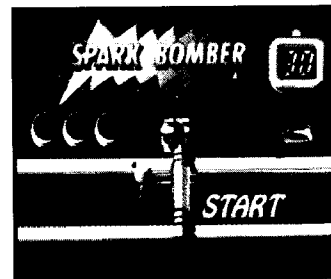
BEGINNING THE GAME

Use your bombs and attack the enemy. The one who is the last one standing or stays alive in a tag team match will be the winner. Whoever achieves the designated number of victories will be declared the ultimate champion. When time runs out or the match ends in a tie, the battle will restart.



SPARK BOMBER

This is a Mini-game where the winner of the Maniac Mode or the winner of a Single match of the Battle Royal Mode will be allowed to participate in. You have to move the Bomberman over to the right hand side and make it to the goal. However, don't let him touch the outside wall. When time runs out or when your Bomberman touches the outside wall, you can't retrieve the item. When you reach the goal, you can obtain a heart item. The items you get in this game will be equipped when you begin the next battle.



OPPONENT CHARACTERS

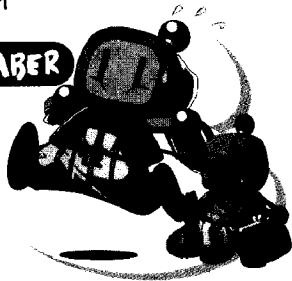
In the Battle game, there are 7 characters other than Bomberman. You can select your favorite character and play!

NOTE: If everyone selects White Bomberman, each Bomberman will be differentiated by the colors that follow:

Player 1: White, Player 2: Black, Player 3: Red, Player 4: Blue, Player 5: Green

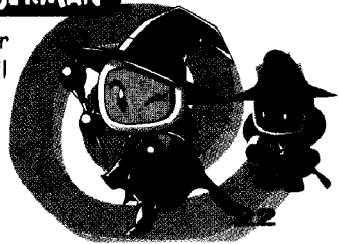
MERCHANT BOMBER

He concentrates on collecting items.



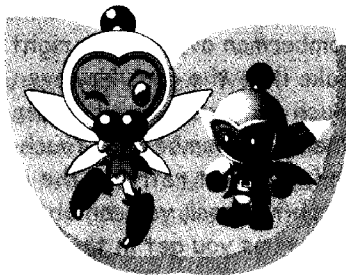
WITCH BOMBERMAN

She does whatever she wants. She will sometimes obtain the Skull on her own.



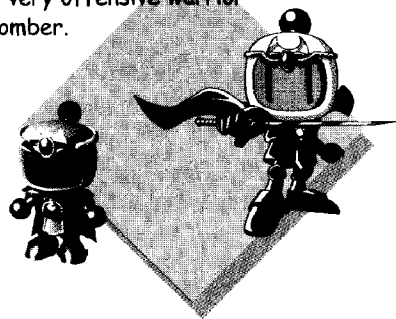
FAIRY BOMBERMAN

She is relatively quiet but when she is in danger, she will show you her true power.



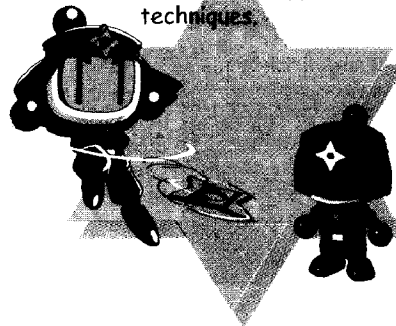
HERO BOMBERMAN

He will begin attacking the minute he finds an opponent. A very offensive warrior bomber.



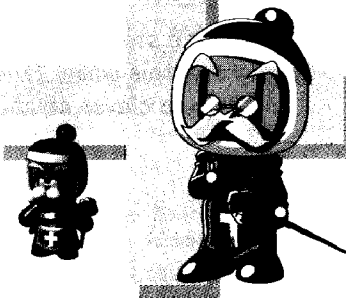
NINTA BOMBERMAN

He will use a lot of bombs and seal the opponents' techniques.



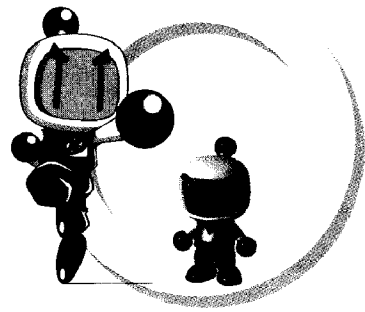
BISHOP BOMBERMAN

He is always wandering on the screen. Unpredictable character.



MONK BOMBERMAN

He has a lot of flashy attacks. He is good at kicking bombs. A martial artist bomber.

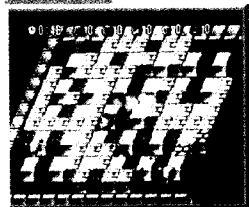


DIFFERENT BATTLE STAGES

There is a standard stage as well as other stages in this game. It would serve you well to devise a clever strategy for each stage.

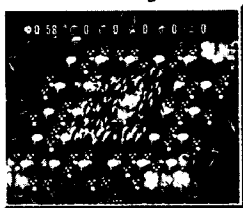


STAGE 1 Standard



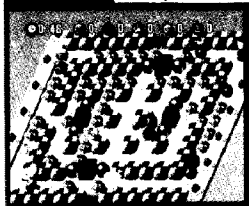
A basic stage. There are no special tricks. Raw skill is the key here.

STAGE 3 Jungle Tunnel

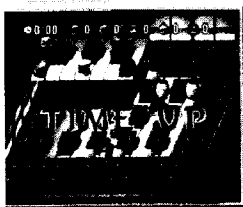


The bomb set underneath the grass will have the strongest explosion power. When you kick a bomb on an arrow, it will go in the direction of the arrow.

STAGE 2 Candy Store



STAGE 4 Brick Castle



A stage with a Rolling door. When you push the round knob on the door when there is no obstacles around, the door will turn 90 degrees.

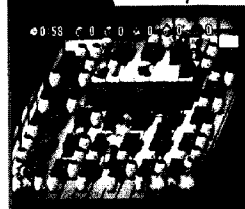
There are holes which connect the upper floor and the lower floor. When you set the bomb on the upper hole, you can send the bomb to the lower level.

STAGE 5 Volcano



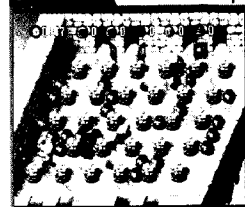
When you ride on the trolley, it will move by pushing the Block aside.

STAGE 7 Chimney Blast



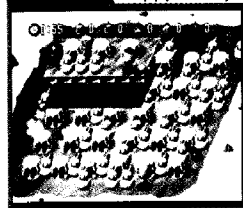
You can send an explosion from the first floor duct to the second floor duct. Also you can move by using the Springboard.

STAGE 9 Desert Warp



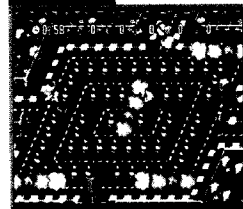
The moving sand on the conveyer belt will carry the bomb. You can change the belts direction by bombing the switch in the center of the stage.

STAGE 6 Slippery Valley



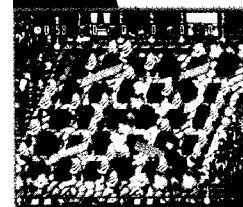
There are floors that will make a hole when you step on to it twice. There are also Warp holes which connect the first floor and the second floor.

STAGE 8 Slow or Fast



When you pass the number sign, your movement speed will change. When you touch the ! symbol, you cannot move for 2 seconds.

STAGE 10 Seasaw Park



When you get on a seesaw, you can launch a Bombeman or a bomb which is on the other side of the seesaw.

HOW TO PLAY THE CHALLENGE GAME

CHALLENGE GAME

The Challenge game is a one-player game. You will have to kill all of the enemy characters in a limited amount of time.

GAME FLOW

There is a 2 minute mode and a 5 minute mode for the Challenge game. Select which one you would like to play. In this game mode, there are three types of Bomberman already equipped with three items. You can select which one of the characters you would like to use.

TYPE 1: Power Glove,
Fire x2, Bomb Kick.
Heavily equipped.



2

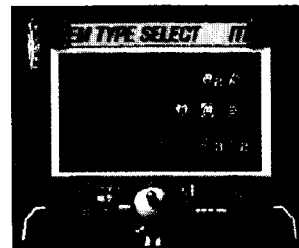
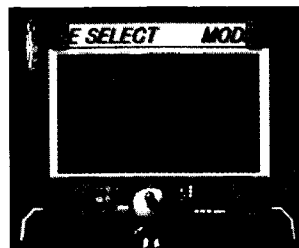
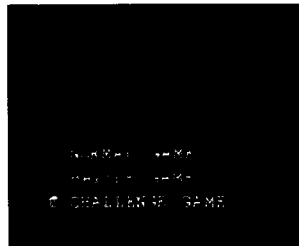
TYPE 2: Remote
Control, Full Fire, Able
to walk through walls.



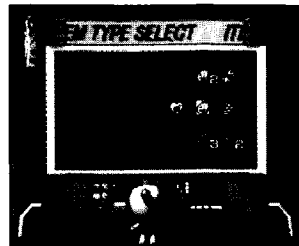
TYPE 3: Line Bomb,
Speed Up x3, Bomb Up
x2. Mobile type.



3



STATUS SCREEN

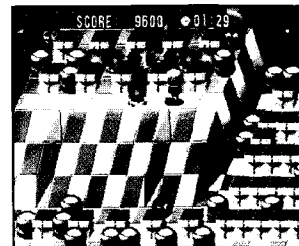


After the battle, you will see a Status Screen. On this screen you will see how many the points you have earned. And then in the last section of the window, it will show you what the level you achieved as a Bomberman.

BONUS POINTS

In the challenge mode, you can achieve more points by killing more than 2 enemies at once with one attack (one bomb). There are generators and electricity Blocks on the stages which you can destroy. Destroying those, will increase your score. If you can destroy multiple obstacles at the same time, you can double or even triple your score.

PLAY STAGE



There are 2 minute and 5 minute modes. But you will battle on one stage. However, there are various kinds of traps and many Boss characters in the stage. Check the map and come up with a good strategy!



POWER UPS



○ FIRE UP

The range of your bombs will be extended by 1 block every time you pick one up. Maximum 6 levels.



● SPEED UP

Your Bomberman's speed will go up. There are a total of 9 levels.



○ BOMB PASS

You can walk over a set bomb.



● FREE ATTACK SUIT

For 8 seconds, you will not be harmed by your own explosion or an enemy's attack.



○ PIERCE BOMB

The explosion will go through Soft Blocks.



● BOMB UP

The number of bombs you can set will increase by one. It will increase up to 8 bombs.



○ DETONATOR

You can detonate a bomb at any time with this item, by pressing the X button.



● BOMB KICK

When the player bumps into a bomb, the bomb will move forward. You can also stop the bomb's movement by pressing the Triangle button.



○ STONE SHOES

This will reduce your Bomberman's speed by 1 level. Maximum 3 levels.



● PIERCE WALL

You can walk through Soft Blocks.



○ TIME

Time and enemy's movement will freeze for 8 seconds.



● FULL FIRE

With this one item, your bomb's power will reach maximum strength.



○ HEART

This item will protect you from an enemy's attack one time.



● PUSH

When you press the Square button, you can push away an enemy. This is very useful in a vs. game.



○ POWER BOMB

The first bomb you set after collecting this power up will be at maximum power.



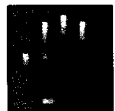
○ SKULL

The player will be sick for a certain amount of time.



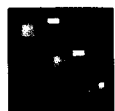
● 1 UP

Your remaining players will increase by one.



○ POWER GLOVE

You can pick up and throw a bomb.



● LINE BOMB

When you press the Square button, you can set down all the bombs you have.



○ PUNCH

When you press the Square button in front of a bomb, you can punch the bomb forward.



● BOUNCY BOMB

The bomb will bounce when you throw it or kick it.

The list of diseases you can get:

- Speed up ● Speed down ● Set bombs against your will
- Cannot set down bombs ● Bombs will blow up early
- The bomb blows up delayed ● Your character's position will switch with another player.